

**Greg J. Smith** B.A, M.ARCH  
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**Curriculum Vitae**  
Feb 2019

## Education

- Fall 2018–**                    **PhD Student**  
Communication, New Media, and Cultural Studies (CNMCS)  
McMaster University
- 2003–2007**                    **Master of Architecture**  
John H. Daniels Faculty of Architecture, Landscape and Design  
University of Toronto
- 2001–2002**                    **Los Angeles Institute of Architecture and Design**
- 1995–1998**                    **Bachelor of Arts (Philosophy)**  
University of Toronto

## Selected Professional Experience

- 2016–present**                    **Co-founder, A-B-Z-TXT**  
Co-conceived and launched ‘a school for 21st century typography,’ a yearly workshop, masterclass, and symposium event that blurs the lines between graphic and computational design education. *a-b-z.co*
- 2012–present**                    **Editor-in-Chief, HOLO Magazine**  
Overseeing and managing editorial for an internationally distributed, magazine plotting ‘emerging trajectories in art, science, and technology.’ *holo-magazine.com*
- 2011–present**                    **Contributing Editor, CreativeApplications.Net**  
Documenting the projects and practices at the forefront of art and technology for a global audience. *creativeapplications.net*
- 2010–2013**                    **Adjunct Instructor, CCIT Program**  
Developed and taught courses on technology and urbanism, and digital culture, within joint University of Toronto Mississauga and Sheridan College communications program. *utm.utoronto.ca/iccit*

- 2008–2015**      **Principal Designer, Mission Specialist**  
 Studio launched with my former partner Jordan Hale that executed a range of web and print projects for architectural, academic, and nonprofit clients.
- 2005–2011**      **Managing Editor, Vague Terrain**  
 Co-founder, managing editor and designer of online digital arts journal that showcased 300 acclaimed digital artists and scholars.
- 2007–2008**      **Intern Architect, Reigo & Bauer**  
 Junior designer at boutique Toronto studio. Responsibilities included millwork design, material schedules, and visualization. *reigoandbauer.com*

## Volunteer Experience

- 2014-present**      **Board of Directors, InterAccess**  
 Treasurer, Executive Board Member, and Programming Committee Head at Toronto's venerable electronic arts centre. *interaccess.org*

## Teaching Experience

- Winter 2019**      **#Activism: Media for Social Change (RTA 521)**  
 School of New Media, Ryerson University
- Digital Imaging of Online Applications (GBDA 228)**  
 Global Business and Digital Arts, University of Waterloo
- Summer 2018**      **History of New Media Art (VISM 2002)**  
 Liberal Arts & Sciences, OCAD University
- Winter 2018**      **#Activism: Media for Social Change (RTA 521)**  
 School of New Media, Ryerson University
- Fall 2017**            **Digital Media Design and Production (GBDA 101)**  
 Global Business and Digital Arts, University of Waterloo
- Fall 2014**            **Visual Analytics and Data Visualization (VISM 3Bo2)**  
 Digital Futures, OCAD University
- Fall 2013**            **Information Visualization (CCT 470)**  
 Communications, Culture and Information Technology (CCIT),  
 University of Toronto Mississauga (UTM)/Sheridan College
- Summer 2013**      **Writing the Web**  
 Continuing Studies, OCADU
- Advanced Editorial Tools**  
 Continuing Studies, OCADU

<b>Winter 2013</b>	<b>Technology and the City (CCT 335)</b> CCIT, UTM/Sheridan College
<b>Fall 2012</b>	<b>Information Visualization (CCT 470)</b> CCIT, UTM/Sheridan College
<b>Summer 2012</b>	<b>Advanced Web Design (CCT 460)</b> CCIT, UTM/Sheridan College
<b>Winter 2012</b>	<b>Technology and the City (CCT 335)</b> CCIT, UTM/Sheridan College  <b>Advanced Web Design (CCT 460)</b> CCIT, UTM/Sheridan College
<b>Fall 2011</b>	<b>Information Visualization (CCT 470)</b> CCIT, UTM/Sheridan College  <b>Intermediate Web Design (CCT 360)</b> CCIT, UTM/Sheridan College
<b>Winter 2011</b>	<b>Technology and the City (CCT 335)</b> CCIT, UTM/Sheridan College  <b>Advanced Web Design (CCT 460)</b> CCIT, UTM/Sheridan College  <b>Introduction to Drupal (Workshop)</b> Interactive Art & Entertainment Program, CFC Media Lab
<b>Fall 2010</b>	<b>Intermediate Web Design (CCT 360)</b> CCIT, UTM/Sheridan College  <b>The Art of the Blog (CSLB 1No1)</b> Continuing Studies, OCADU
<b>Summer 2010</b>	<b>The Art of the Blog (CSLB 1No1)</b> Continuing Studies, OCADU
<b>Fall 2007</b>	<b>Interactive Digital Culture (MMEDIA 3EE3)</b> Communication Studies and Multimedia (CSMM), McMaster University

## **Selected Awards & Recognition**

<b>2017</b>	<b>Siebel Center for Design—Nomination for Directorship</b> Long-listed by University of Illinois at Urbana Champagne’s Office of the Provost for consideration as Founding Director of a new multidisciplinary design hub.
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- 2015**                    **Japan Media Arts Award—Jury Selection**  
Special recognition for design and editorial excellence for the first issue of *HOLO*; exhibited in related show at The National Art Center, Tokyo.
- 2012**                    **ELO 2012 Media Art Show Jury’s Choice Award**  
Recognition for design excellence for the interactive archive *Critical Sections*, which showed in the Electronic Literature Organization’s annual exhibition.
- 2011**                    **Letter of Recognition for Excellence in Teaching**  
Recognized within CCIT for receiving exemplary student evaluations.
- 2008**                    **Travel Fellowship, VISUALIZAR’08**  
Grant awarded by the Madrid-based Medialab-Prado to present a paper at “Database City,” the 2008 edition of the VISUALIZAR urban information visualization symposium.
- 2006**                    **Academic Fellowship, Vectors Journal**  
Grant awarded by University of Southern California’s Institute of Multimedia Literacy to develop a multimedia drawing project on the theme of memory.

## **Selected Bibliography**

- 2018**                    **“New Twists in Circuit Bending”**  
feature on the synthesizer as site of artistic exploration for *Musicworks* 131
- 2018**                    **“Learning from LUST”**  
retrospective of recently defunct studio LUST for *Back Office* 2
- 2017**                    **“The Music of Interface”**  
feature on embodied musical interfaces for *Musicworks* 129
- 2017**                    **“Our Gaze is the Projector Now—‘100% Cinema’ in Jeremy Rotsztain’s House of Shadow Silence”**  
catalogue essay for August 2017 show at Academy Theater (Portland)
- 2017**                    **“Divide-and-Conquer: Jesse Colin Jackson’s Marching Cubes”**  
review of Pari Nadimi Gallery exhibition in *ESPACE art actuel* 116
- 2016**                    ***HOLO* 2**  
sophomore issue of self-published media art journal focusing on the ubiquity of randomness in computation and culture, and other topics
- 2016**                    **“The Sound Future of Virtual Reality”**  
cover story on spatial audio design for *Musicworks* 126
- 2014**                    ***HOLO* 1**  
inaugural issue of self-published magazine plotting ‘emerging trajectories in art, science, and technology’

- 2014**                    **“Can Sound be Spaceless?”**  
essay commissioned by Artengine (Ottawa) on the immateriality of sound
- 2014**                    **“Flatland: Matthew Biederman’s Serial Mutations (z-axis)”**  
catalogue essay commissioned by pfoac221 (Montréal)
- 2013**                    **“Secret engines, demystified”**  
catalogue essay for OCADU digital fabrication exhibition *Making it Real* (Toronto)
- 2013**                    **“Invisible Forces, Domestic Rhythms”**  
catalogue essay for Darsha Hewitt’s show *Electrostatic Bell Choir* at Skol (Montréal)
- 2012**                    **“Command Space”**  
feature on situation rooms and architectures of control for *ICON 109*
- 2012**                    **“Critical Sections”**  
experimental, interactive archive exploring the relationship between 20th century film and architecture in Los Angeles (a collaboration with Erik Loyer)
- 2011**                    **“Motion Capture: Tori Foster’s Concentrated Geographies”**  
catalogue essay for May 2011 show at WARC Gallery (Toronto)
- 2009**                    **“Information Visualization and Interface Culture”**  
*Handbook of Research on Computational Arts and Creative Informatics* (eds. James Braman and Giovanni Vincenti). Hershey: IGI Global, 2009.
- 2008**                    **“Beyond the Edifice: Architectural Visualization Reconsidered”**  
published online as part of proceedings for VISUALIZAR’08: Database City

## **Selected Exhibitions**

- 2018**                    **MUTEK\_IMG Symposium Content (curation)**  
MUTEK (Montréal, CAN)
- 2015**                    **tektonics (curation)**  
ACT Festival (Gwangju, KOR)
- 2015**                    **HOLO 1**  
Japan Media Arts Festival (Tokyo, JPN)
- 2012**                    **Critical Sections**  
ELO 2012 Media Art Show (Morgantown, USA)
- 2011**                    **Microfiction**  
Detroit Design Festival (Detroit, USA)
- 2010**                    **Vague Terrain @ Electric Fields (curation)**  
Electric Fields Festival (Ottawa, CAN)

- 2010**                    **Urban Sound Ecology**  
DIY Citizenship conference (Toronto, CAN)
- 2009**                    **Vague Terrain 13: citySCENE (curation)**  
*web-beta.archive.org/web/20150523152149/http://vagueterrain.net/journal13*
- 2008**                    **In the Air: Atmospheric Visualization**  
Medialab-Prado (Madrid, ES)
- 2008**                    **TAGallery 21: City of Nodes (curation)**  
online exhibition utilizing the (now defunct) *del.icio.us* platform
- 2008**                    **Rosedale Valley Bridge Redux: Integrated A/V Performance**  
soundaXis festival (Toronto, CAN)

### **Selected Conference Papers/Panel Discussions/Public Lectures**

- 2017**                    **A line—and a sketch**  
Carnegie Mellon University—Steiner Lecture in Creative Inquiry  
(Pittsburgh, USA), November 6th.
- 2016**                    **New Audio Grammar: Sound Spatialization and Virtual Composing  
(panel chair)**  
MUTEK\_IMG (Montréal, CAN), November 11th.
- 2016**                    **Critical Perspectives on Embodied Storytelling (panel chair)**  
WEIRD REALITY (Pittsburgh, USA), October 7th.
- 2016**                    **What are the opportunities when the abstract world of computing  
encounters the material world? (panel chair)**  
Unhanded (Ottawa, CAN), September 17th.
- 2015**                    **Space, Media, Material (panel chair)**  
ACT Festival (Gwangju, KOR), November 28th.
- 2015**                    **How to Build a Universe That Doesn't Fall Apart Two Days Later**  
MUTEK\_IMG (Montréal, CAN), October 2nd.
- 2015**                    **Creative Technologies Café (panel chair)**  
Sónar+D, (Barcelona, ESP), June 15th.
- 2014**                    **The Visible City (panel chair)**  
Connecting Cities (Montréal, CAN), May 27th.
- 2013**                    **McLuhanism**  
InterAccess 30th Anniversary MECHA KUCHA (Toronto, CAN), January 16th.
- 2013**                    **Design Fiction—Provocations & Pedagogy (panel chair)**  
Resonate Festival (Belgrade, SRB), March 28th.

- 2012**                    **Can Sound be Spaceless? (panel chair)**  
Electric Fields (Ottawa, CAN), October 14th.
- 2011**                    **Mediated Cityscapes**  
Digifest (Toronto, CAN), October 27th.
- 2011**                    **Auto/biography: Data, Identity and Narrative (panel chair)**  
Eyeo Festival (Minneapolis, USA), June 27th.
- 2010**                    **Sonic Cartography**  
Acoustic Cartography: Re-listening Vancouver (Vancouver, CAN), April 10th.
- 2010**                    **Networked Geography**  
Dorkbot (Toronto, CAN), March 25th.